Eric Guess

Senior Product Designer – Design Systems

Design systems-focused product designer with 15+ years of experience building scalable UI foundations across enterprise SaaS platforms. Proven success creating and evolving systems from 0–1 through cross-product adoption, aligning design tokens, component libraries, and front-end implementations to reduce implementation drift and improve delivery consistency. I specialize in system architecture, accessibility (WCAG 2.1+), and governance models that support sustainable contribution across teams. Known for strengthening collaboration between design and engineering while serving as the connective tissue that holds complex product ecosystems together.

Contact

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Core Skills

Design Systems Architecture (0–1 and scaling)

Design Token Architecture and Theming Strategy

Component Libraries and Cross-Platform Pattern Systems

Design System Governance and Contribution Models

Figma (Auto Layout, Components, Variants, Variables)

Storybook Alignment and Front-End Collaboration

Accessibility and Inclusive Design (WCAG 2.1+)

Enterprise SaaS UX and Complex Workflows

Design System Auditing and Refactoring

Documentation Systems (Zeroheight, Supernova, Custom Guides)

Information Architecture

Cross-Functional Leadership and Mentorship

Experience

Product Design Consultant — *Independent*
2024 – Present

- **Advise early-stage teams and peers** on UX strategy, design system structure, and scalable component architecture.
- **Conduct design system audits** to identify opportunities for simplification, accessibility improvements, and increased adoption.
- **Explore evolving system architecture patterns, token strategies, and Figma-to-code workflows** to support scalable implementation.

Conduent — *Senior UX/UI Product Designer*
2020 – 2024

- **Built and scaled a responsive enterprise design system from 0–1** supporting multiple product teams across multi-product platforms, establishing reusable components, token standards, documentation, and governance processes.
- **Defined component architecture, interaction patterns, and accessibility standards** to ensure scalable, compliant UI foundations across complex enterprise workflows.
- **Aligned Figma libraries with Storybook implementations** and formalized contribution workflows between design and engineering to reduce implementation inconsistencies and minimize rework.
- **Led cross-functional design initiatives** spanning research, workflow definition, and scalable component strategy for enterprise SaaS applications.
- **Mentored designers in system usage, component contribution, and scalable design practices** to elevate organizational design maturity.

FM:Systems — *Senior User Experience Designer*
2018 – 2020

- **Led creation of a mobile-first design system** adopted across product teams, standardizing components, documentation, and implementation patterns for enterprise facility management SaaS products.

- **Established shared UI foundations** across monitoring, analytics, and insights workflows to improve cross-product consistency and scalability.
- **Unified multiple acquired tools into a cohesive product experience** through scalable patterns, shared interaction standards, and system-driven IA decisions.
- **Partnered closely with engineering** to align Figma component libraries with implemented code components, improving handoff clarity and reducing redundant UI patterns.

Ultralinq Healthcare Solutions — *Lead Product Designer*
2017 – 2018

- **Streamlined medical imaging workflows** through data-informed UX improvements.
- **Initiated and structured a collaborative design system** to increase UI consistency and iteration speed across the product suite.
- **Strengthened cross-team communication** to support scalable design implementation during company growth.

Red Hat — *UX Designer*
2013 – 2014

- **Redesigned navigation architecture** for the Red Hat Customer Portal, improving discoverability and task efficiency.
- **Conducted global usability testing** to drive data-informed improvements across enterprise user experiences.

Additional Experience
- Cardinal Solutions — Senior UX Consultant
- iCiDIGITAL — UX Architect and Visual Designer
- Smashing Boxes — Creative Director
- ReverbNation — Web Designer & Front-End Developer
- AtlanticBT — Web Designer & Front-End Developer

Delivered responsive web applications, SaaS platforms, information architecture strategy, and scalable front-end pattern systems across agency and product environments.